Abstract

The ‘Show me the numbers: Workshop on Analyzing IETF Data (AID)’ was convened by the Internet Architecture Board (IAB) from November 29 to December 2 and hosted by the IN-SIGHT.it project at the University of Amsterdam, however, converted to an online only event. The workshop was conducted based on two discussion parts and a hackathon activity in between. This report summarizes the workshop’s discussion and identifies topics that warrant future work and consideration.

Note that this document is a report on the proceedings of the workshop. The views and positions documented in this report are those of the workshop participants and do not necessarily reflect IAB views and positions.

Discussion Venues

This note is to be removed before publishing as an RFC.

Source for this draft and an issue tracker can be found at https://github.com/intarchboard/workshop-aid.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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1. Introduction

The IETF, as an international Standards Developing Organization (SDO), hosts a diverse set of data including on the organization’s history, development, and current standardization activities, including of Internet protocols and its institutions. A large portion of this data is publicly available, yet it is underutilized as a tool to inform the work in the IETF proper or the broader research community focused on topics like Internet governance and trends in ICT standard-setting.

The aim of the IAB Workshop on Analyzing IETF Data (AID) 2021 was to study how IETF data is currently used, understand what insights can be drawn from that data, and to explore open questions around how that data may be further used in future.

These questions can inform a research agenda drawing from IETF data, that fosters further collaborative work among interested parties, ranging from academia and civil society to industry and IETF leadership.

2. Workshop Scope and Discussion

The workshop was organized with two all-group discussion slots at the beginning and the end of the workshop. In between the workshop participants organized hackathon activities, based on topics identified during the initial discussion and submitted position papers. The follow topic areas have been identified and discussed.

2.1. Tools, data, and methods

The IETF holds a wide range of data sources. The main ones used are the mailinglist archives, RFCs, and the datatracker. The latter provides information on participants, authors, meeting proceedings, minutes and more. Furthermore there are statistics for the IETF websites, working group Github repositories, IETF survey data and there was discussion about the utility of download statistics for the RFCs itself from different repos.

There are a wide range of tools to analyze this data, produced by IETF participants or researchers interested in the work of the IETF. Two projects that presented their work at the workshop were BigBang (https://bigbang-py.readthedocs.io/en/latest/) and Sodestream’s IETFdata (https://github.com/glasgow-ipl/ietfdata) library; the RFC Prolog Database was described in a submitted paper (see Section Section 4 below). These projects could be used to add additional insights to the existing IETF statistics (https://www.arkko.com/tools/docstats.html) page and the datatracker.
statistics (https://datatracker.ietf.org/stats/), e.g., related to gender questions, however, privacy issues and implication of making such data publicly available were discussed as well.

The datatracker itself is a community tool that welcomes contributions, e.g. for additions to the existing interfaces or the statistics page directly (see https://notes.ietf.org/iab-aid-datatracker-database-overview). Instructions how to set up a local development environment can be found, at the time of the workshop, at https://notes.ietf.org/iab-aid-data-resources. Questions or any discussion can be issued to tools-discuss@ietf.org.

2.2. Observations on affiliation and industry control

A large portion of the submitted position papers indicated interest in researching questions about industry control in the standardization process (vs. individual contributions in personal capacity), where industry control covers both, technical contribution and the ability to successfully standardize these contribution as well as competition on leadership roles. To assess these question it has ben discussed to investigate participant’s affiliations including "indirect" affiliation e.g. by funding and changes in affiliation as well as the neccessary to model company characteristics or stakeholder groups.

Discussions about the analysis of IETF data shows that affiliation dynamics are hard to capture, due to the specifics of how the data is entered but also because of larger social dynamics. On the side of IETF data capture, affiliation is an open text field, which causes people to write their affiliation down in different ways (capitilization, space, word seperation, etc). A common data format could contribute to analyses that compare SDO performance and behavior of actors inside and across standards bodies. To help this a draft data model has been developed during hackathon portion of the workshop which can found under [Annex A].

Furthermore, there is the issue of mergers and acquisitions and subsidiary companies. There is no authorotative exogenous source of variation for affiliation changes, so hand-collected and curated data is used to analyze changes in affiliation over time. While this approach is imperfect, conclusions can be drawn from the data. For example, in the case of mergers or acquisition where a small organizations joins a large organization, this results in a statistically significant increase in liklihood of an individual being put in a working group chair position BaronKanevskai

2.3. Community and diversity

High interest from the workshop participants was also on using existing data to better understand who the current IETF community is, especially in terms of diversity, and how to potentially increase diversity and thereby inclusivity, e.g. understanding if are there certain groups or lists that "drive people away" and why. Inclusivity and transparency about the standardization process are generally important to keep the Internet and its development process viable. As commented during the workshop discussion, when measuring and evaluating different angles of diversity it is also important to understand the actual goals that are intended when increasing diversity, e.g. in order to increase competence (mainly technical diversity from different companies and stakeholder groups) or relevance (also regional diversity and international footprint).

The discussion on community and diversity spanned from methods that draw from novel text mining, time series clustering, graph mining and psycholinguistic approaches to understand the consensus mechanism to more speculative approaches about what it would take to build a feminist Internet. The discussion also covered the data needed to measure who is in the community and how diverse it is.

The discussion highlighted that part of the challenge is defining what diversity means, how to measure it, or as one participant highlighted to define "who the average IETF is". The question was also raised what to do about missing data or non-participating or underrepresented communities, like women, individuals from the African continent and network operators. In terms of how IETF data is structured, various researchers mentioned that it is hard track conversations as mail threads, split, merge and change. The ICANN-at-large model came up as an example of how to involve relevant stakeholders in the IETF that are currently not present. Vice versa, it is also interesting for outside communities (especially policy makers) to get a sense of who the IETF community is and keep them updated.

The human element of the community and diversity was stressed, in order to understand the IETF community’s diversity it is important to talk to people (beyond text analysis) and in order to ensure inclusivity individual participants must make an effort to, as one participant recounted, tell them their participation is valuable.
2.4. Publications, process, and decision-making

A number of submissions focussed on the RFC publication process, on the development of standards and other RFCs in the IETF, and on how the IETF make decisions. This included work on both technical decisions about the content of the standards, but also procedural and process decisions, and questions around how we can understand, model, and perhaps improve the standards process. Some of the work considered what makes a successful RFC, how are RFCs used and referenced, and about what we can learn by studying the RFCs, drafts, and email discussion.

There were three sets of questions to consider in this area. The first related to success and failure of standards, and considered what makes a successful/good RFC? What makes the process of RFC making successful? And how are RFCs used and referenced once published? Discussion considered how to better understand the path from an internet draft to an RFC, to see if there are specific factors lead to successful development of a draft into an RFC. Participants explored the extent to which this depends on the seniority and experience of the authors, on the topic and IETF area, extent and scope of mailing list discussion, and other factors, to understand whether success of a draft can be predicted, and whether interventions can be developed to increase the likelihood of success for work.

The second question was around decision making. How does the IETF make design decisions? What are the bottlenecks in effective decision making? When is a decision made? And what is the decision? Difficulties here lie in capturing decisions and the results of consensus calls early in the process, and understanding the factors that lead to effective decision making.

Finally, there were questions around what can be learn about protocols by studying IETF publications, processes, and decision making? For example, are there insights to be gained around how security concerns are discussed and considered in the development of standards? Is it possible to verify correctness of protocols and/or detect ambiguities? Extract implementations?

Answers to these questions come from analysis of IETF emails, RFCs and Internet-Drafts, meeting minutes, recordings, Github data, and external data such as surveys, etc.
2.5. Environmental Sustainability

The final discussion session considered environmental sustainability. It discussed what is the IETF’s role with respect to climate change both in terms on what is the environmental impact of the way the IETF develops standards, and in terms of what is the environmental impact of the standards the IETF develops.

Discussion started by considering how sustainable are IETF meetings, focussing on how much CO2 emissions are IETF meetings responsible for and how can we make the IETF more sustainable. Analysis looked at the home locations of participants, meeting locations, and carbon footprint of air travel and remote attendance, to estimate the carbon costs of an IETF meeting. Initial results suggest that the costs of holding multiple in-person IETF meetings per year are likely unsustainable, although the analysis is ongoing.

Discussion also considered to what extent are climate impacts considered in the development and standardization of Internet protocols? It reviewed the text of RFCs and active working group drafts, looking for relevant keywords to highlight the extent to which climate change, energy efficiency, and related topics are considered in the design of Internet protocols, to show the limited extent to which these topics have been considered. Ongoing work is considering meeting minutes and mail archives, to get a fuller picture, but initial results show only limited consideration of these important issues.

3. Hackathon Report

The middle two days of the workshop were organized as a hackathon. The aims of the hackathon were to 1) acquaint people with the different data sources and analysis methods, 2) seek to answer some of the questions that came up during presentations on the first day of the workshop, 3) foster collaboration among researchers to grow a community of IETF data researchers.

At the end of Day 1, the plenary presentation day, people were invited to divide themselves in groups who selected their own respective facilitators. All groups had their own work space and could use their own communication methods and channels, or use IETF’s gather.town. Furthermore, daily check-ins were organized during the two hackathon days. At the final day the hackathon groups presented their work in a plenary session.
The objectives of the hackathon, according to the co-chairs, have been met, and the output significantly exceeded expectations. It allowed for more interaction than academic conferences and produced some actual research results by people who had not collaborated before the workshop.

Future workshops that choose to integrate a hackathon could consider to ask participants to submit groups, issues, and questions beforehand (potentially as part of the positions paper or the sign-up process) to facilitate the formation of groups.

4. Position Papers

4.1. Tools, data, and methods


4.2. Observations on affiliation and industry control


4.3. Community and diversity


4.4. Publications, process, and decision-making


Ignacio Castro et al Characterising the IETF through the lens of RFC deployment (https://dl.acm.org/doi/abs/10.1145/3487552.3487821)


4.5. Environmental Sustainability

Christoph Becker Towards Environmental Sustainability with the IETF

Daniel Migault CO2eq: Estimating Meetings’ Air Flight CO2 Equivalent
Emissions: An Illustrative Example with IETF meetings

5. Workshop participants

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6. Program Committee

The workshop Program Committee members were Niels ten Oever (chair,
University of Amsterdam), Colin Perkins (chair, IRTF, University of
Glasgow), Corinne Cath (chair, Oxford Internet Institute), Mirja
Kuehlwind (IAB, Ericsson), Zhenbin Li (IAB, Huawei), and Wes
Hardaker (IAB, USC/ISI).

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8. Annexes

8.1. Annex 1 - Data Taxonomy

A Draft Data Taxonomy for SDO Data:

Organization: Organization Subsidiary Time Email domain Website
domain Size Revenue, annual Number of employees Org - Affiliation
Category (Labels); 1 : N Association Advertising Company Chipmaker
Content Distribution Network Content Providers Consulting Cloud
Provider Cybersecurity Financial Institution Hardware vendor Internet
Registry Infrastructure Company Networking Equipment Vendor Network
Service Provider Regional Standards Body Regulatory Body Research and
Development Institution Software Provider Testing and Certification
Telecommunications Provider Satellite Operator

Org - Stakeholder Group : 1 - 1 Academia Civil Society Private Sector
-- including industry consortia and associations; state-owned and
government-funded businesses Government Technical Community (IETF,
ICANN, ETSI, 3GPP, oneM2M, etc) Intergovernmental organization

SDO: Membership Types (SDO) Members (Organizations for some,
individuals for others...) Membership organization Regional SDO ARIB
ATIS CCSA ETSI TSDSI TTA TTC Consortia

Country of Origin: Country Code

Number of Participants

Patents Organization Authors - 1 : N - Persons/Participants Time
Region Patent Pool Standard Essential Patent If so, for which
standard

Participant (An individual person) Name 1: N - Emails Time start /
time end

1 : N : Affiliation Organization Position Time start / end

1 : N : Affiliation - SDO Position SDO Time

Email Domain (personal domain)

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