

QUIC Multiplexing and Peer-to-Peer

draft-aboba-avtcore-quic-multiplexing-02
IETF 103, Bangkok

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Recapping the Problem...

- QUIC is potentially attractive as a transport for peer-to-peer data transfer in WebRTC applications.
 - Reliable transport (defined in draft-ietf-quic-transport)
 - Potential scenario: file transport friendly with audio/video
 - Unreliable transport
 - Potential scenario: fire and forget updates (such as for games), media
 - Unreliable datagram extension:
<https://tools.ietf.org/html/draft-pauly-quic-datagram>
- WebRTC applications (almost always) multiplex SRTP/SRTCP/STUN/DTLS on the same socket, as described in RFC 7983.

Recap: Requirements for a solution

- STUN: Multiplexing of QUIC with STUN is REQUIRED for all usage scenarios
 - Without this, an equivalent mechanism will need to be reinvented to support P2P.
- DTLS, SRTP, SRTCP: Multiplexing of QUIC with these protocols is REQUIRED to enable QUIC to be used alongside audio/video interoperable with the WebRTC protocol stack specified by the IETF RTCWEB WG.
 - Joint use of QUIC and the SCTP/DTLS/UDP datachannel is a side benefit.

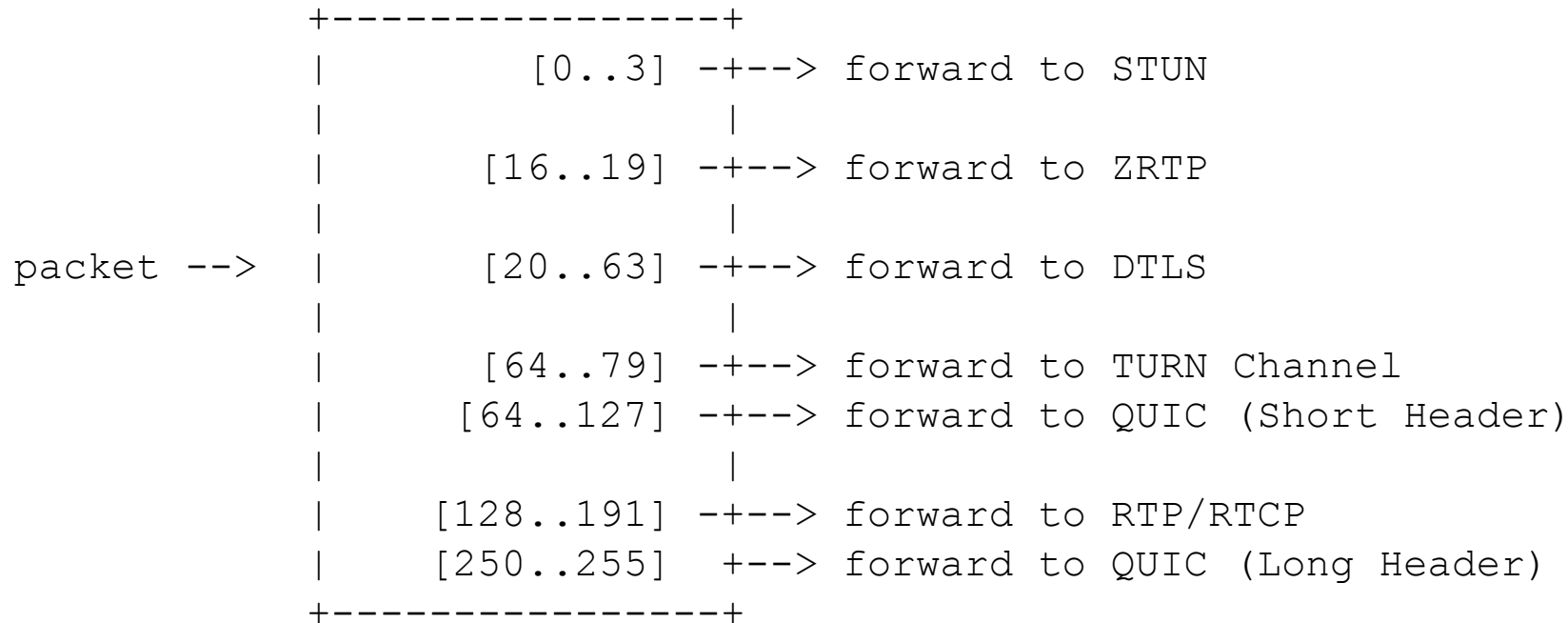
Recap: Non-Requirements

- TURN channels
 - An optimization not supported in WebRTC implementations, where data packets are exchanged with a 4 octet prefix instead of the standard 36 octet STUN overhead.
- ZRTP: an alternative key exchange mechanism not supported by WebRTC implementations.

A Brief Recap of Past Events...

- March 30, 2017: Colin Perkins and Lars Eggert first notice the incompatibility of QUIC transport with RFC 7983, and file an Issue against the QUIC transport specification:
 - <https://github.com/quicwg/base-drafts/issues/426>
- November 16, 2017: Colin Perkins presents to AVTCORE at IETF 100:
 - <https://datatracker.ietf.org/meeting/100/materials/slides-100-avtcore-quic-multiplexing-with-rtp-03>
- November 29, 2017: Solution proposed to AVTCORE WG proposed as a PR and merged into draft-ietf-quic-transport-08:
 - PR: <https://github.com/quicwg/base-drafts/pull/956>
- December 18, 2017: PR to undo the changes rejected:
 - <https://github.com/quicwg/base-drafts/pull/995>

Recap: Demultiplex Proposed at IETF 100



(D)TLS Content-Type Field

TLS ContentType

Registration Procedure(s)

Standards Action

Reference

[\[RFC8446\]](#)[\[RFC7983\]](#)

Available Formats



CSV

- Content-Type 25 assigned for DTLS 1.3.

Value	Description	DTLS-OK	Reference
0-19	Unassigned (Requires coordination; see [RFC7983])		[RFC5764] [RFC7983]
20	change_cipher_spec	Y	[RFC8446]
21	alert	Y	[RFC8446]
22	handshake	Y	[RFC8446]
23	application_data	Y	[RFC8446]
24	heartbeat	Y	[RFC6520]
25-63	Unassigned		
64-255	Unassigned (Requires coordination; see [RFC7983])		[RFC5764] [RFC7983]

Since Then: Increasing Traction

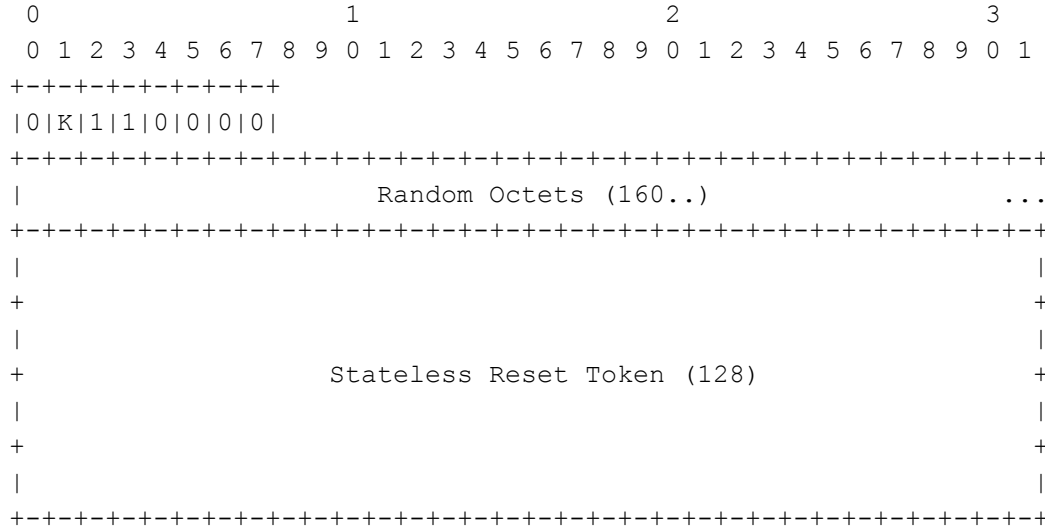
- JS API specification under active development in W3C:
<https://w3c.github.io/webrtc-quic/>
 - Specification has matured from implementation experience
 - Compatibility with recent QUIC drafts, and support for recently added QUIC features (e.g. unidirectional streams).
- Initial implementations coming...
 - May 2018: Chrome Intent to Implement:
<https://groups.google.com/a/chromium.org/forum/#!topic/Blink-dev/iRJ3as8AYy4>
 - Potential experimentation with media scenarios:
https://chromium.googlesource.com/external/webrtc/+lkgr/api/media_transport_interface.h
 - <https://mailarchive.ietf.org/arch/msg/quic/tUMYPmNce6XDkingYKkRiTkUdN4>

Why Can't We Declare Victory Yet?

- History shows that undocumented agreements have a low probability of working out.
 - No documentation of requirements in IANA registries
 - Undocumented algorithms likely to exhibit interoperability problems.
- With trials approaching, we are rapidly approaching an inflexion point:
 - Given current popularity of multiplexing, implementations likely to ***depend*** on it.
 - Multiplexing one of the **major** features motivating adoption of the IETF standard.
 - WebRTC a potentially powerful force for deployment of the QUIC standard: in use by more than 700+ applications, and 1.5+ billion users worldwide.
- Problems with multiplexing support would have **consequences**.
- For these reasons, RFC 7983bis is needed.

Concerns about draft-ietf-quick-transport-16

- Stateless Reset Packet (Section 10.4)



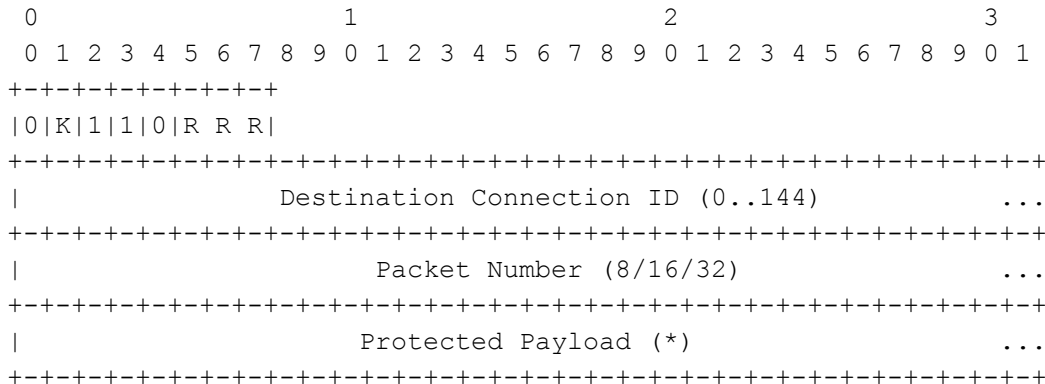
Keyphase bit initially set to zero and inverted with each key update.

K = 0 (Value of 48 potential overlap with DTLS)

K = 1 (Value of 112 not an issue)

Concerns about draft-ietf-quick-transport-16 (cont'd)

- Short header packet (Section 17.3)



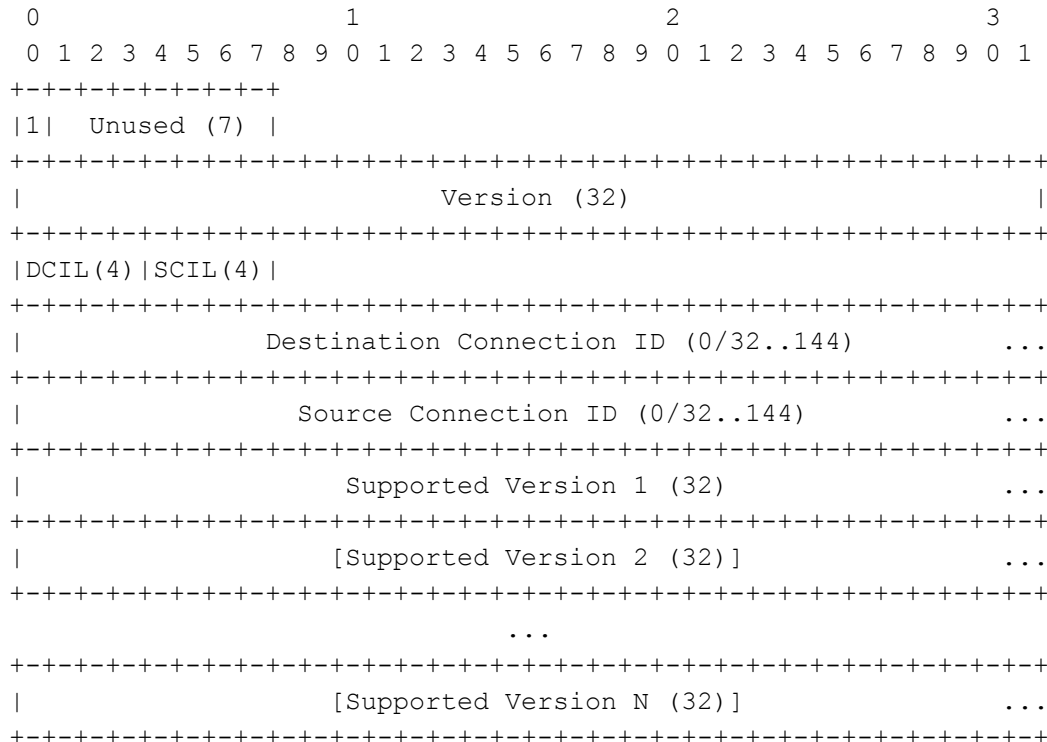
R bits are set randomly.

K = 0 (Values 48-55, potential overlap with DTLS)

K = 1 (Values of 112-119, not an issue)

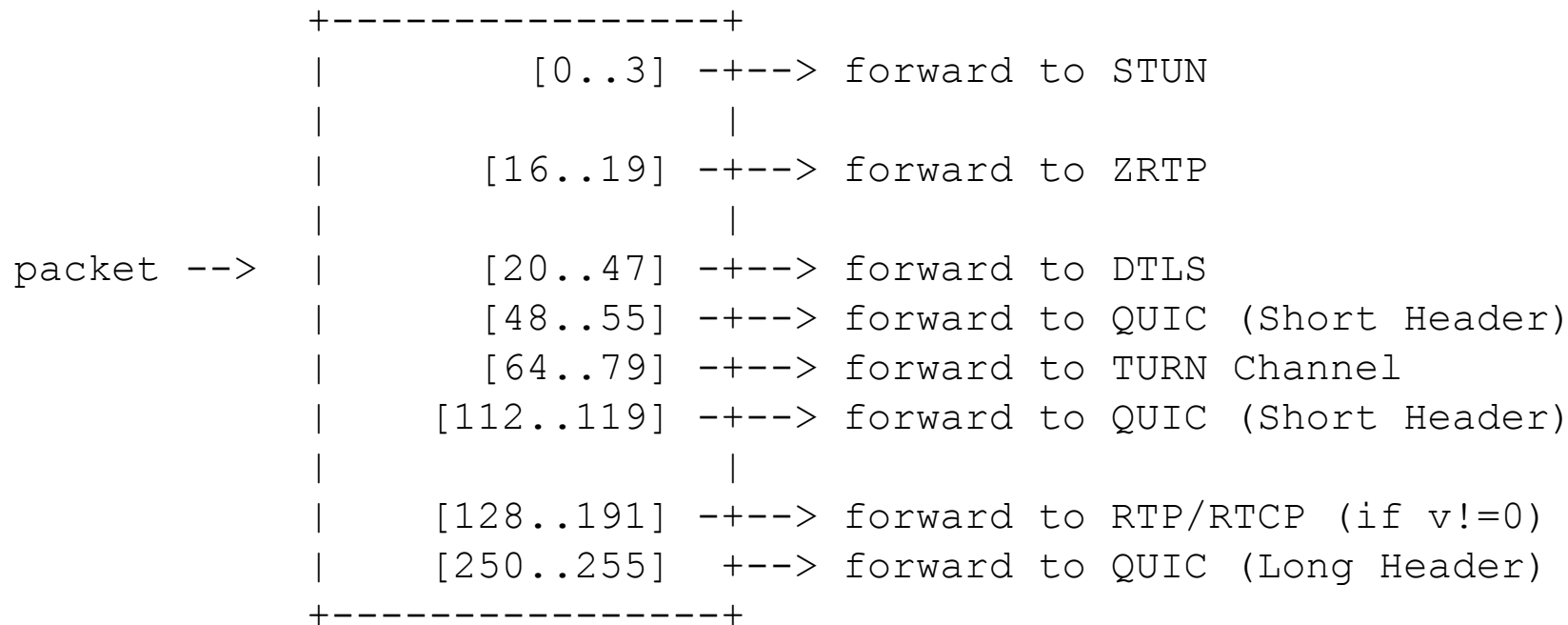
Concerns about draft-ietf-quick-transport-16 (cont'd)

- Version negotiation packet (Section 17.4)



- Unused bits selected randomly by the server.
- Values 128 - 255 overlap with RTP/RTCP
- Need to check version field, set to zero.

Revised Demultiplex Proposal



Call to Action

- Documentation of QUIC multiplexing in RFC 7983bis.
- Additional advice beyond original proposal:
 - Values of 48-55 forwarded to QUIC
 - For values of 128-255, check if value of next 32 bits is set to zero (if so, forward to QUIC)
- Potential change to TLS Content-Type IANA registry:
 - Values 48-55 require coordination (RFC 7983bis)