



Priority-driven Scheduling of Aperiodic and Sporadic Tasks

Advanced Operating Systems (M)
Tutorial 3

Tutorial Outline

- Review of lectured material
- Formative exercises
- Question and answer

Review of Lectures

- Aperiodic and sporadic jobs
 - Assumptions, definitions, and system model
- Simple approaches to scheduling aperiodic jobs
 - Background, interrupt-drive, and polled execution
 - Periodic servers
- Bandwidth-preserving servers
 - Deferrable server
 - Sporadic server
 - Constant utilisation and total bandwidth servers
- Scheduling sporadic jobs

Key Learning Outcomes

- Understanding of how aperiodic jobs can be scheduled using a bandwidth preserving server
- Understanding of various types of bandwidth preserving server and trade-offs in their design
- Know the scheduling guarantees for the various types of bandwidth preserving server
- Know how to accept and schedule sporadic jobs

Exercise 1(a)

- Consider a system with three periodic tasks:
 - $T_1 = (6, 1)$
 - $T_2 = (10, 1)$
 - $T_3 = (14, 3)$
- Questions:
 - What does an EDF schedule for this system look like?

Exercise 1(b)

- Consider a system with three periodic tasks:
 - $T_1 = (6, 1)$
 - $T_2 = (10, 1)$
 - $T_3 = (14, 3)$
- Questions:
 - What does an EDF schedule for this system look like?
 - A deferrable server with period 4 and budget 1 is added. Can the system be scheduled?

Exercise 1(b)

- Consider a system with three periodic tasks:
 - $T_1 = (6, 1)$
 - $T_2 = (10, 1)$
 - $T_3 = (14, 3)$
- Questions:
 - An aperiodic task arrives with $r_A = 6$ and $e_A = 2$. What does the schedule look like? How does the budget of the server vary?

Exercise 2

- When sporadic tasks are introduced into a priority-scheduled system of periodic tasks, it becomes necessary to incorporate an acceptance test into that system.
- Describe the purpose of an acceptance test, and why is it important for error handling.

Exercise 3

- Are sporadic tasks incompatible with hard real-time systems?

Exercise 4 – Complete in your own time

- Consider a system of three periodic tasks: $T_1 = (3, 1)$, $T_2 = (4, 0.5)$, $T_3 = (10, 2)$. The system must support three aperiodic jobs:
 - A_1 which is released at time 0.5
 - A_2 which is released at time 12.25
 - A_3 which is released at time 17
- The aperiodic jobs execute for 0.75 units of time. The system is scheduled using RM, with a simple sporadic server $T_s = (5, 0.5)$ supporting the aperiodic jobs.
- Simulate the system for sufficient time to show how the aperiodic jobs are scheduled. What is the response time for each of the aperiodic jobs?
- This is a formative exercise to confirm your understanding of the sporadic server; a worked answer will be provided in Tutorial 4

Summary

- Should understand how to evaluate the schedules for various types of server
- Should know how to demonstrate correctness of a system with aperiodic or sporadic tasks scheduled using a bandwidth preserving server
- Any further questions?