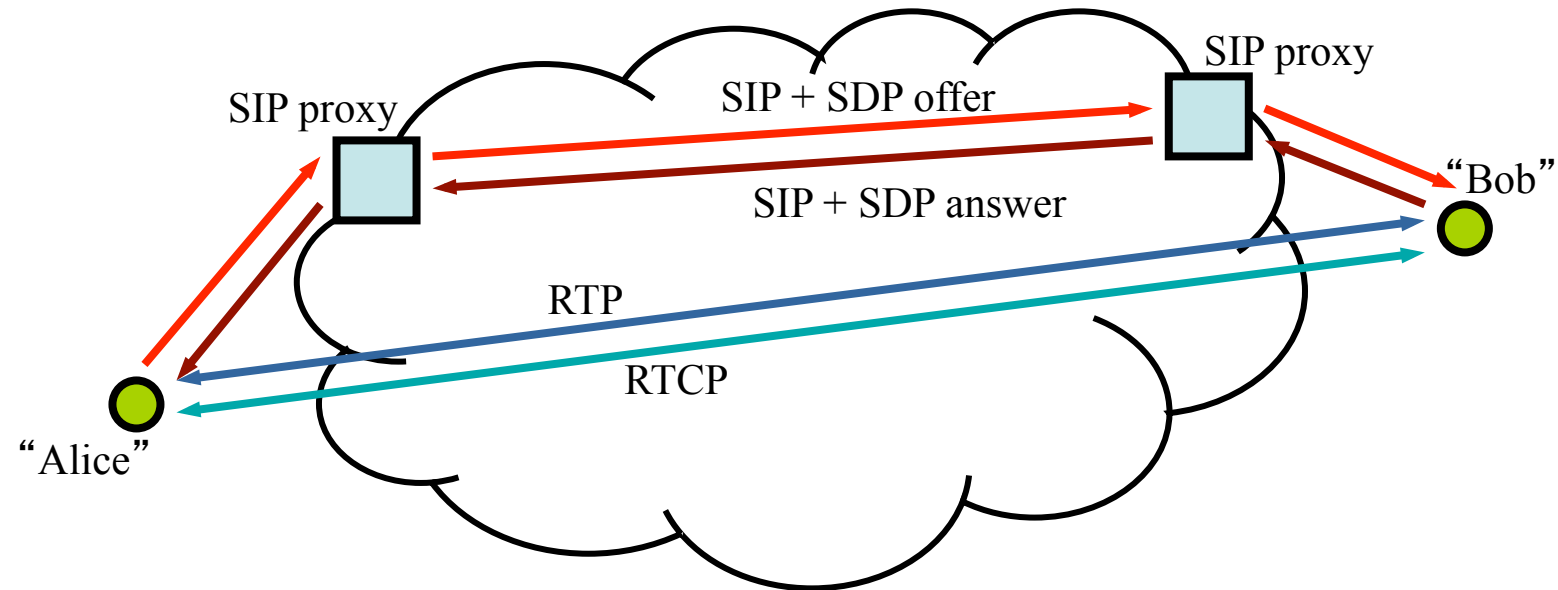


RTP over DCCP

Colin Perkins

draft-perkins-dccp-rtp-00.txt

RTP, SIP and SDP



- Initial application level signalling using SIP + SDP
 - Negotiate transport addresses, port, media formats, etc.
- Followed by RTP data
 - RTP media flows
 - RTP Control Protocol (RTCP)
 - Low rate reception quality statistics and lip-sync information

SDP Signalling

- Application-level connection establishment & feature negotiation in conjunction with SIP using offer/answer model

```
v=0
o=alice 1129377363 1 IN IP4 10.0.0.47
s=-
c=IN IP4 10.0.0.47
t=0 0
m=video 51372 DCCP/RTP/AVP 99
a=rtpmap:99 h261/90000
a=dccp-service-code:52545020
a=setup:passive
a=connection:new
```

Offer

SDP Signalling

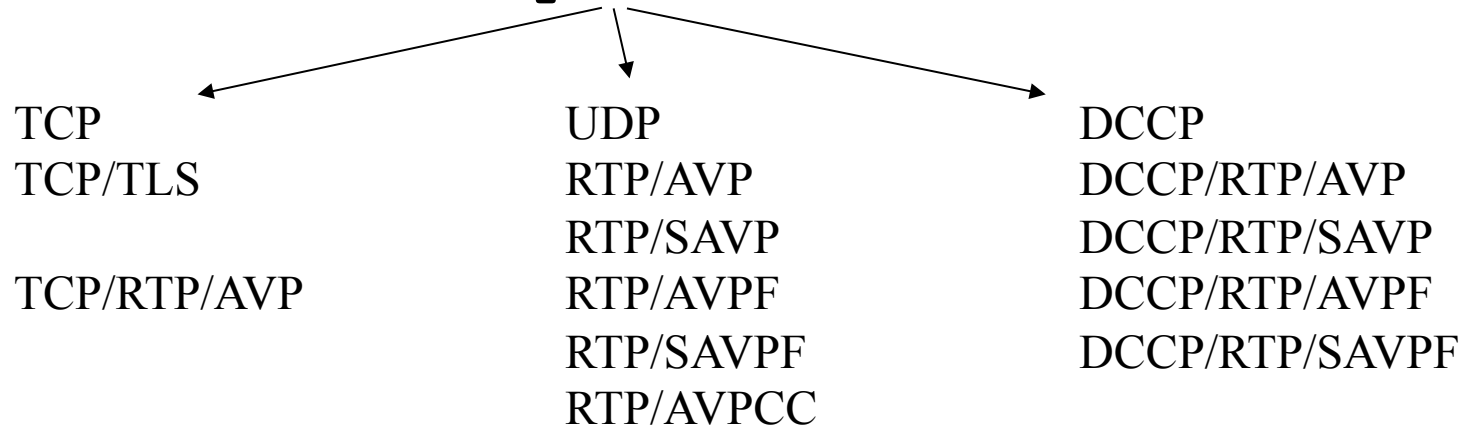
- Application-level connection establishment & feature negotiation in conjunction with SIP using offer/answer model

```
v=0
o=bob 1129377364 1 IN IP4 10.2.5.128
s=-
c=IN IP4 10.2.5.128
t=0 0
m=video 9 DCCP/RTP/AVP 99
a=rtpmap:99 h261/90000
a=dccp-service-code:52545020
a=setup:active
```

Answer

Protocol Identification

`media-field = "m=" media SP port ["/" integer]
SP proto 1*(SP fmt) CRLF`



- Proliferation of **proto** values unfortunate, but unavoidable
 - SIP folks will hate this, SDP limitation
- The **fmt** is either a MIME type or an RTP payload type

Service Codes

```
dccp-service-attr =  
    "a=dccp-service-code:" 1x8HEXDIG
```

- Conveys numeric value of DCCP service code in network byte order
- How to assign service codes?
 - Per RTP profile?
 - Per application?
- Propose: per-application, since application requirements vary
 - Allows use of common DCCP port for all RTP applications

Connection Management

```
setup-attr = "a=setup:" role  
role = "active"/"passive"/"actpass"/"holdconn"
```

```
connection-attr = "a=connection:" conn-value  
conn-value = "new"/"existing"
```

- Usual SDP connection management; nothing DCCP specific
- When using **a=setup:active** SHOULD specify port 9 (the “discard” port)
 - Not currently registered for DCCP
 - No IANA considerations for assigning DCCP ports
 - Need a new draft?

Framing RTP

- One RTP packet \Rightarrow one DCCP packet
- Keep DCCP connection open for duration of RTP session
- Send periodic zero-length DCCP-Data packet as NAT keep-alive
 - Removes need for RTP No-op
 - Do we need define NAT traversal for DCCP?
 - Might need a STUN for DCCP draft
- Partial checksums MAY be used
- MUST use congestion control
 - Note impact on applications
 - No explicit guidance

Framing RTCP

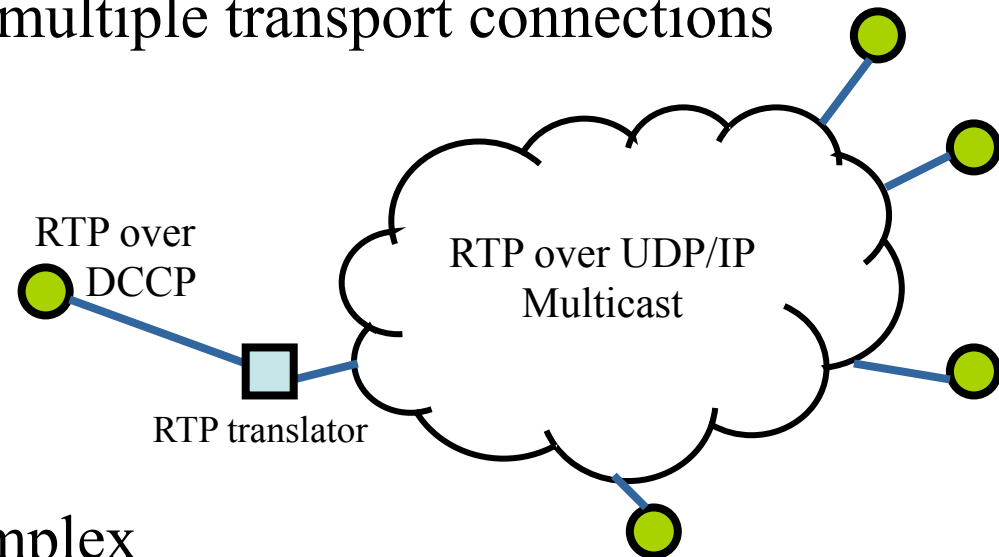
- RTCP SHOULD be used in usual manner
- One compound RTCP packet \Rightarrow one DCCP packet
- RTCP timing rules apply, but congestion control takes precedence
 - Unlikely to be an issue, since RTCP typically one packet every 5 seconds
 - RTP/AVPF may affect this
- Is RTP “session bandwidth” affected by congestion control?
 - How does this affect RTCP reporting interval?
 - Potential for inconsistent intervals?
- No real overlap between RTCP and DCCP feedback
 - Except RTCP XR loss RLE

Multiplexing Data and Control

- Obvious mapping: two DCCP connections; one RTP, one RTCP
- But:
 - Large gateways frequently run out of UDP ports
 - Multiple ports complicates firewall/NAT traversal
- Multiplex RTP and RTCP onto a single DCCP connection?
 - Can use RTP Payload Type field to de-multiplex, with careful assignment
- Propose: require multiplexing
 - Give guidance on payload type assignment; translators to RTP over UDP

RTP Sessions and DCCP Connections

- An RTP session can span multiple transport connections
 - Translators
 - Mixers



- Mixers and translators complex
 - Different congestion control policies in each domain
 - Will likely need transcoding; layered coding
- Propose: document the issues, but don't give explicit guidance
 - Don't have the experience to give guidance

Other Questions or Comments?

Accept as DCCP work item?